PERSONAL DETAILS

Last Name: Kalujny First Name: Ilya

Position: Software Engineer Email: <u>kalujny@gmail.com</u>

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FOR DEVS HTTPS://GITHUB.COM/IK80

SUMMARY 15+ years experience.

Key skills: C/C++ (Java,Python), multithreading, networking, optimizations, development of distributed systems. Advanced Linux

profiling and debugging.

Education M.Sc. in Applied Math from Saint-Petersburg State University.

TOOLS AND TECHNOLOGIES				
Operating Systems	Linux, Windows, PS3/4 Xbox360/1			
Design and development Methodologies	Scrum, TDD, Unit testing, Docker			
IDEs and toolsets	MSVS, Eclipse, makefiles, cmake, gdb, valgrind, perf, heaptrack			
Relational DBMS	Mysql, Postgres, Yandex.Clickhouse			
Technologies and libraries	Boost.org libraries (theads, asio), RabbitMQ, protobuf,GRPC, ragel, JNI integration			

	PROJECT EXPERIENCE		
Feb. 2022 -	Amazon AWS, Berlin, Germany		
present			
	Position: SDE2 L5		
	Project: Amazon Redshift		
	Technologies: C++, gRPC		
	Responsibilities: Lead the effort of replacing Thrift based transport with gRPC in Redshift AQUA. Working on hybrid columnar/row storage for Redshift.		
Feb. 2020 - Dec. 2021	Funcom Inc., Oslo, Norway		
	Position: Senior Software Engineer		
	Project: Unannounced		
	Technologies: C++, UE4		
	Responsibilities: UE4 engine modifications to support novel game features. RabbitMQ integration.		
Sept. 2017 – January 2020	Wargaming Inc., St. Petersburg, Russia.		
	Position: Senior Software Engineer		
	Project: Unannounced		
	Technologies: C++, Java, GRPC, RabbitMq, UE4		
	Responsibilities: Designing and developing server side for an upcoming MOBA game from Wargaming.net. UE4 plugin for GRPC integration.		
December 2016 – Sept. 2017	Netwrix Corp., St. Petersburg, Russia.		
	Position: Senior Software Engineer Project: DFS audit Technologies: C++		
	Responsibilities: Developing Microsoft DFS audit subsystem for Netwrix Auditor suite.		
June 2014 – December 2016	Adriver.ru, St. Petersburg, Russia.		
	Position: Senior Software Engineer Project: Adriver.ru core Technologies: C/C++, boost.org libraries		
	Responsibilities: Working on the core components of the Adriver.ru internet advertisement RTB system. Development and support of proprietary in-memory databases.		

January 2014 – GridGain Inc., St. Petersburg, Russia. April 2014

Position: Senior Software Engineer Project: GridGain, C++ API

Technologies: C++, boost.org libraries

Responsibilities: Optimized and improved GridGain C++ client libraries.

July 2007 – January 2014

Sperasoft, Inc., St. Petersburg, Russia.

Position in the project: Senior Software Developer (credited)

Project: FIFA 14 XBOX1/PS4 Technologies: C++, PS4 SDK, XDK

Responsibilities: Worked on several features in carrer mode of the game

Position in the project: Lead Software Developer (credited)

Project: FIFA 13

Technologies: C++, PS3SDK, XDK

Responsibilities: Lead the refactoring effort for one of major features in

game's frontend

Position in the project: Lead Software Developer (credited)

Project: FIFA Street

Technologies: C++, AS, PS3SDK, XDK

Responsibilities: Responsible for delivery of World Tour feature in the

game.

Position in the project: Lead Software Developer

Project: SNEI.QA

Technologies: Core Java, JEE Web

Responsibilities: Responsible for supporting automated testing

framework for a number of portals deployed by SNEI

Position in the project: Software Developer, Lead Software Developer

Project: SOEMON

Technologies: C++, Boost.org libraries, distributed computing, Core Java

Responsibilities: As a lead of medium-sized team, developed and supported distributed real-time monitoring framework used by SOE to

monitor their online titles.

August 2003 – July 2007	Position in the project: Software Developer Project: Transparent Language BYKI (R), SDE2000, etc Technologies: Win32, MFC/WTL, WinSock Environment: Windows, Windows Mobile, PalmOS					
	Responsibilities: Development and support for SDE2000 (Transparent Language proprietary content creation toolset). Development of BYKI for Windows, Windows Mobile and PalmOS platforms.					
	EDUCATION AND QUALIFICATIONS					
2003	Saint-Petersburg State University					
	Department of Applied Mathematics					
	TRAINING CO	URSES AND CER	TIFICATIONS			
2001	State English language courses					
2009	Sun Java 6 certifi	ad				
2009	Sull Java o Ceruii	eu				
2017	Deeplearning.ai by Andrew Ng et al.					
	OTHER SKILL	S				
Languages						
English	Speaking	Writing	Reading	Understanding		
English	Fluent	Upper-	Upper-	Upper-		